

Creating, Sharing, and Using Modbus Maps

Overview

Current firmware allows the eGauge meter to record data from remote devices using Modbus RTU ([using the USB485 USB-to-serial converter](#)) and Modbus TCP (Ethernet).

If the remote device supports SunSpec over Modbus, there is not a need to create a Modbus Map. Instead, configure the remote device as a [SunSpec device as described in this article](#).

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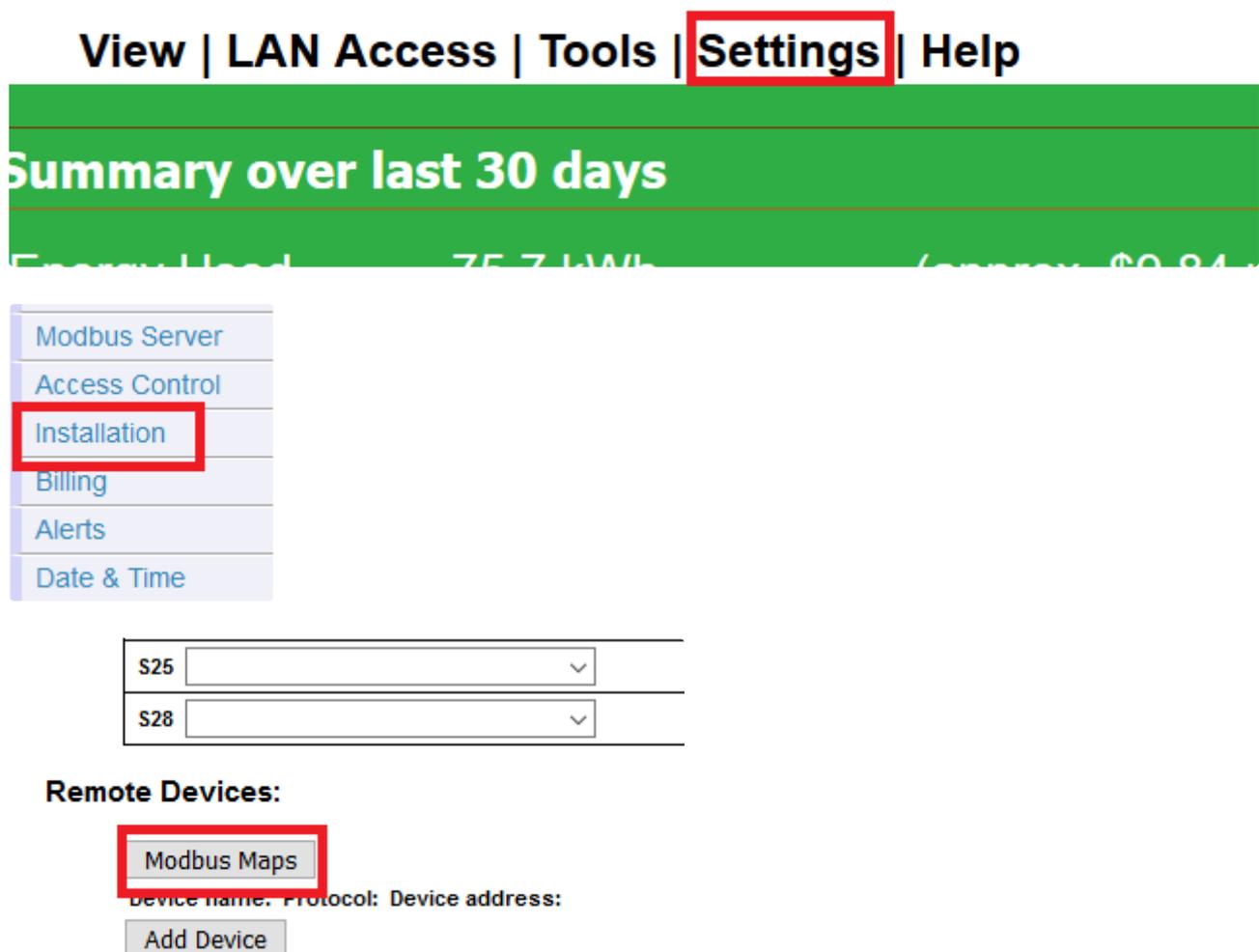
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Accessing the Modbus Map Editor

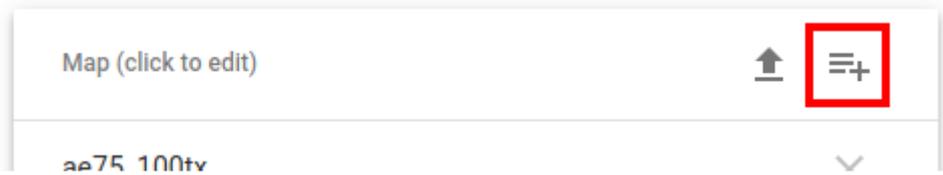
The Modbus Map Editor can be accessed through the Installation Settings screen by clicking the "Modbus Maps" button under the "Remote Devices" section:



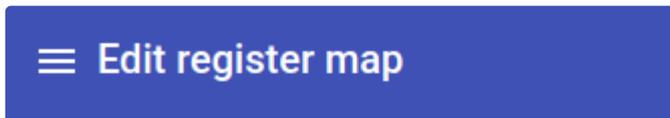
A list of available Modbus maps will load. From here, maps can be created, edited, shared, or applied to the meter.

Creating a New Map

To create a new map, click or tap the icon in the top right corner of the page.



This will open a new page.



Map name * Options 

Add register

First, enter an appropriate map name. Typically, this should identify the hardware. Hardware model numbers are recommended. Click the "Save" button in the bottom right corner of the page to create an empty map with this name. The meter will load the list of available maps again, with the new (empty) map at the top. Click on this again to return to the empty map.

Adding Registers

To add registers, click the "Add Register" button. Enter the appropriate information for your register. "Scale" and "Offset" are optional values; all other fields must be filled. This information will be available in the documentation for the third party hardware - if it is not, it will be necessary to contact that hardware manufacturer directly. eGauge Systems cannot provide Modbus register maps for third party hardware.

As an example, the manufacturer's Modbus register map used to create the register below is available here: [XY-MD02 manual](#). Note that Modbus register maps are not standardized, and it may require some effort to find the values required for eGauge configuration in a given map.

Below is an example register:

Add Modbus register

Address *	1
Register name *	Temp
Type *	s16
Kind *	analog
Scale	.1
Offset	0
Recorded unit *	°C

read-only input register

Cancel

OK

Address

Modbus register address, in decimal form. Note that Modbus documentation is not consistent, and it may be necessary to modify the address. For example, many addresses are listed with a preceding 3 or 4, but this number is usually dropped along with any preceding 0s. Thus, 30001 becomes 1, 40258 becomes 258, and so on. Some addresses may have a +/- 1 offset, so 301 might actually need to be entered as 300. Finally convert hex values (which usually start with 0x) to decimal values using a [hexadecimal to decimal converter](#).

Register Name

The register name is an arbitrary value, but should reflect the item being measured for the sake of clarity. For example, "Temperature" implies a temperature measurement. "Ambient Temperature" might be a better fit for a device which records multiple temperature measurements.

Type

The data type of the register. If this setting is not correct the register data will not be read correctly, although it will usually read *something*. 32 and 64 bit data types read more than one Modbus register (a single Modbus register is 16 bits). In the absence of a defined data type, a

register described by an address range (eg, 10-11, or 1000-1003) is likely a 32 or 64 bit register.

Kind

The kind of register. There are three options:

Analog - A simple numerical value. Most applications will use analog values.

Bitset - A numerical value representing a binary string. Typically, each 1 or 0 in this string would represent a state on the remote device. This selection is *never* averaged or allowed to accumulate excess, because it would change the fundamental value.

Enum - A numerical value representing a state on the remote device. This selection is *never* averaged or allowed to accumulate excess, because it would change the fundamental value.

Scale

Applies a scale factor to the raw value read from the Modbus device. This may be used to scale incoming values to better fit a certain data type. In the example above, the Temperature register at address 1 records temperature in .1 C increments, but the eGauge uses C as a unit. A raw value of 334 would therefore be displayed and recorded as 33.4 degrees Celsius with a .1 scale factor. If left blank, this is set to "1".

Offset

Applies a numerical offset to a raw value. This may be used for calibration purposes (eg, if a sensor is known to read 2 units too low, an offset of 2 would display the reading from that sensor as "raw_value + 2"). If left blank, this is set to "0".

Recorded Unit

Associates a supported unit with the value recorded from that register. This assigns a unit to the register in the eGauge user interface. For unsupported units, "record as integer" will record whole numbers and "record with 3 digits" will record fractional numbers to three digits (note that the incoming data may not actually be precise to three digits).

Read-only Input Register

The eGauge supports reading values from remote devices using either function code 3 (read holding registers) or function code 4 (read input registers). By default, function code 3 is used. However, some devices may only support function code 4 - in this case, selecting "read-only input register" will force the eGauge to use function code 4 for that register. Note that it is possible to use a mix of function codes on a single device.

Once a register has been added, click "OK" to save that register into the map. The register will be added to the map, and additional registers can be added by clicking the add icon in the top right

corner of the page.

This example device has two registers, shown configured below:

Map name *

XY-MD02

Options



Addr.	Register	RO	Type	Scale	Off.	Unit	
1	Temperature	✓	s16	0.1	0	°C	✕
2	Humidity	✓	s16	0.1	0	RH	✕

Make sure to click "Save" in the bottom right corner of the page once all registers are added. Navigating away from the page before clicking save will revert all changes (including newly added registers).

Adding Default Options

This section allows the user to specify various communication options on a per-device level. There are four options which can be set. Note that some of these options are mutually exclusive or not required depending on the device type. For example, a serial device (Modbus RTU) will not have a default TCP port.

Default Unit Number

Add option

Option *

Default unit number

Unit (1..248) *

Cancel

OK

The default unit number is also referred to as "Modbus ID", "Modbus slave address", "Slave address", and so on. Each device on a single serial chain must have a unique unit number.

Typically, hardware will ship with a default unit number, so if multiple devices from the same manufacturer are present the unit number must be set to a unique value on each device.

The process for changing a device's unit number depends on the hardware - reach out to the hardware manufacturer for additional information or instructions.

Default Serial Port Parameters

Add option

Option *

Default serial-port pa... ▼

Baud rate *

9600 ▼

Data bits *

8 ▼

Parity *

none ▼

Stop bits *

1 ▼

Cancel

OK

Only applies to Modbus RTU devices

Most Modbus RTU devices ship with a predefined set of serial parameters. These include baud rate, data bits, parity, and stop bits. These parameters must be identical across all devices on a single serial chain. If using multiple identical devices they should all be set to use the same values, but devices from different manufacturers may need to be set so they all use the same serial parameters.

The process for changing serial parameters depends on the hardware - reach out to the hardware manufacturer for additional information or instructions.

Default TCP Port

Add option

Option *

Default TCP port ▼

port (0..65535) *

502 ▲▼

Cancel

OK

Only applies to Modbus TCP devices

Most Modbus TCP devices ship with a default TCP port of 502. However, in some cases this may not be true, or it may be desirable to use a different TCP port. TCP ports do not need to match across multiple Modbus TCP devices, even on the same network (each Modbus TCP device should have a unique IP address, so the port used is immaterial).

Base Address

Add option

Option *

Base address ▼

address (0..65535) *

1| ▲▼

Cancel

OK

The base address field can be used to apply a starting address for registers. This can be useful if a manufacturer's Modbus map has a +/-1 offset, or if the addresses all require a specific prefix (eg, 30000, 40000, 1000). The address queried by the eGauge will be (base address) + (configured address).

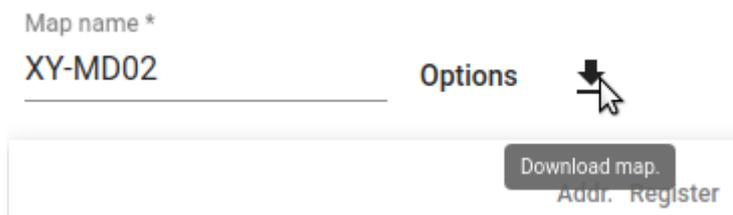
If in doubt, this setting can generally be ignored.

Sharing Modbus Maps

Modbus maps can be downloaded and shared as CSV files. There is no charge for this service. This can be used to copy a single map to multiple meters, or to share a map with other users. For best results, ensure that the source and destination meters are both on the [same firmware version](#).

Always verify that maps downloaded from unknown sources are valid and complete. A misconfigured map can't cause damage to the eGauge, but it might not work correctly or may report incorrect values.

Downloading a Map



To download a Modbus map, select the desired map from the map list and click the "Download" button. A confirmation window will appear:

Map download

Filename

XY-MD02.csv

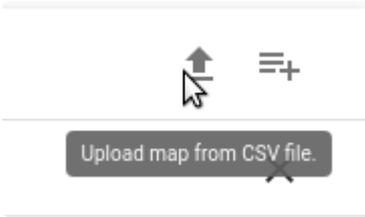
Cancel

OK

After clicking "OK", the map will be downloaded as a CSV file.

Although it is possible to edit the CSV file directly, this is not supported or recommended.

Uploading a Map



To upload a Modbus map, click the "Upload" button in the top right corner of the map list. A confirmation window will appear:

Upload map

A screenshot of a dialog box titled 'Upload map'. It contains a 'Filename' field with the text 'XY-MD02.csv' and a file icon. Below it is a 'Map name *' field with the text 'XY-MD02'. At the bottom, there are 'Cancel' and 'OK' buttons. A vertical scrollbar is visible on the right side of the dialog.

Click the "Filename" field to select the location of the saved map on your computer or device. Optionally, enter the desired map name. Click "OK" to upload the map.

An error message will appear at the bottom of the page if the map is invalid, corrupted, or incomplete.

Modbus maps can be shared freely as desired. eGauge Systems makes no guarantees as to the correctness or validity of these maps. When uploading a map, always verify that map configuration is correct and complete.

Using a Modbus Map

Once a Modbus map has been fully configured and saved, it can be used in remote device addresses (under **Settings -> Installation**). Note that a map doesn't do anything until it's added as a

remote device and at least one local register is created to store data based on that map.

The process for this varies based on whether the map applies to a Modbus RTU or Modbus TCP device. Make a note of the map name - it will be required to configure the eGauge.

Modbus RTU

Modbus RTU device addresses are prefixed with `modbus://` and end with the address of either a USB port when using the [USB-RS485 adapter](#) (USB1 or USB2) or the MAC address of a [Serial to Ethernet converter](#).

The protocol type "Serial" should be selected for all Modbus RTU devices.

In the example below, the map XY-MD02 is associated with a serial to USB adapter in USB port 1

Device name:	Protocol:	Device address:	
Sensor	Serial	modbus://XY-MD02@USB1	Done

Add Device

Serial settings can also be added if default serial settings weren't specified in the map or if different serial settings need to be used. For example:

Device name:	Protocol:	Device address:	
Sensor	Serial	modbus://XY-MD02@USB1:9600/8n1	Done

Add Device

In the above example, the serial settings are:

Baud	Data Bits	Parity	Stop Bits
9600	8	n (none)	1

Finally, it's also possible to specify a different Modbus address/slave address/unit number. This will be necessary if a default value isn't specified or if multiple devices are on the same serial chain. To do this, add the address in the form `.X` after the map name, where X is the address. For example:

Device name:	Protocol:	Device address:	
Sensor	Serial	modbus://XY-MD02.55@USB1:9600/8n1	Done

Add Device

In the above example, an address of 55 is used instead of the default.

Modbus TCP

Modbus TCP devices have no prefix, and end with the IP address or MAC address of the Modbus device on the local network. Note that Modbus TCP devices must be on the same local network as the eGauge.

The Protocol type "Modbus TCP" should be selected for all Modbus TCP devices.

In the example below, the map XY-MD02 is associated with the address 192.168.1.25 (presumably the same network the eGauge is connected to):

Device name:	Protocol:	Device address:	
Sensor	Modbus TCP	XY-MD02@192.168.1.25	? ⓘ Done
Add Device			

A different Modbus address/slave address/unit number may also need to be specified. To do this, add the address in the form .X after the map name, where X is the address. For example:

Device name:	Protocol:	Device address:	
Sensor	Modbus TCP	XY-MD02.55@192.168.1.25	? ⓘ Done
Add Device			

In the above example, an address of 55 is used instead of the default.

Creating a Local Register

To create a local register and record data from a remote device, you must first validate the Modbus address. To do this, click the grey "?" to the left of the remote device address. A green check mark should appear. If a red "X" appears, it means the remote device is unreachable or the address or map is configured incorrectly.

Once the green check mark appears, registers can be added to the eGauge configuration to store data fetched from the Modbus device. In the example below, the eGauge is importing two registers ("Humidity" and "Temperature") from the remote device "Sensor":

Device name:	Protocol:	Device address:	
Sensor	Serial	modbus://XY-MD02.1@USB2:9600/8n1	✓ ⓘ Edit
Add Device			

Registers (2 of 256 in use):

Name:	Recorded value/formula:
Humidity	Sensor Humidity
Temperature	Sensor Temperature
Add Register	

After adding registers, make sure to save changes by clicking "Save" at the bottom of the page.

For an introduction to making configuration changes to the eGauge, see [this article](#).

Please visit kb.egauge.net for the most up-to-date documentation.